

VR & AR Classroom Transformers

Erasmus+ KA220-SCH Project Newsletter | Issue #1

March 2024 - “This is us better”



First Mobility in Martinique – A Transformative Educational Experience

The first teacher’s mobility under the Erasmus+ KA220-SCH program "VR & AR - Classroom Transformers" was successfully held in Martinique, France, hosted by Lycée Professionnel Lumina Sophie Batelière. This mobility marks the beginning of an exciting journey where students and teachers from all over Europe participate in innovative digital learning experiences.

A Unique Combination of Culture, Technology and Environmental Awareness

Participants from Romania, Curaçao, Turkey, Portugal and Greece joined their French counterparts in a week-long exchange full of workshops, cultural activities and hands-on training in Virtual and Augmented Reality (VR & AR) applications. The aim was to explore new teaching methods, linking them to environmental and cultural issues.

Mobility Highlights:

Day 1: School Presentation & Rural Identity

Creating a friendly atmosphere through presentations by schools and organizations.
Connecting the rural identity of Martinique with the environmental goals of the project.



Day 2: Digital Innovation & Inclusive Education

Visit to Parallel 14, a leading 3D animation and digital arts academy.

Meet with an educator who worked on the production of films such as *The Hobbit* and *Despicable Me*.

Presentation of applications for students with special needs by the integration officer of Martinique.





Day 3: Cultural Exploration & Environmental Awareness

Exploration of the Balata Botanical Garden, an example of biodiversity and sustainability.

Discovery of Bèlè music at the Maison du Bèlè as an element of cultural identity.

Visit to the Saint James Distillery, one of the oldest in Martinique (1765).





Day 4: Innovation in Education

Visit to Lycée Polyvalent Victor Anicet, a school dedicated to new technologies and connection to the job market.





Day 5: Digital Policies & Closing Ceremony

Presentation of national digital policies and their application in education with VR/AR.
Closing ceremony with traditional Martinican cuisine and awarding of certificates of participation.

Participating Institutions & Countries

Lycée Professionnel Lumina Sophie Batelière (France)

Colegiul National "Onisifor Ghibu" (Romania)

Stichting RK Schoolbestuur (Curacao)

Dijital Girisimci Yenilikci Eđitimciler Dernegi (Turkey)

Escola Bsica e Secundria Dr. Lus Maurilio da Silva Dantas (Portugal)

Experimental High School of Rethymno University of Crete (Greece)

Links & QR Codes

Scan the QR codes to explore additional information:

📌 Official Project Website:

📌 Facebook Page:

📌 Mobility Photos & Videos:



📌 Educational Material and Presentations:

